### SOCVOC Card Game









The aim of the game is to promote self-development, social skills and conscious management of emotions, time management and motivation. Print the files double-sided, laminate the cards and prepare a deck (or more decks if you plan on having more players).

#### Game rules:

- 1. THE GAME IS INTENDED FOR 2-8 PLAYERS.
- 2. PREPARATION:
  - The cards are shuffled and placed in the centre of the table.
- 3. GAMEPLAY:
  - Players take turns drawing a card from the deck and reading the question/task aloud and providing an answer.
  - Other players can then share their thoughts or experiences on the same topic, encouraging discussion and exchange of perspectives.

To increase involvement, rules for a card game called "War" can be introduced. Then it is best to play in pairs. The rules of the game are very simple. The shuffled deck of cards is divided into two parts, dealt to the players and placed face up. The players simultaneously lay out one card and compare their values (in terms of seniority - colours do not matter). The player with the higher value card takes the cards and places them at the bottom of his deck. If the cards have the same strength (ace against ace, king against king, etc.), a war breaks out. You must reveal one card at a time, place them face up on your face-up cards, then draw the next card, place them face-up on top of the face-down cards, and then they are compared. The card with the higher value wins, and the winner of the war takes back all the cards used in the war. The process is repeated if a winner cannot be determined again during the war. The person who loses the duel must answer the question/task from the card he/she lost.

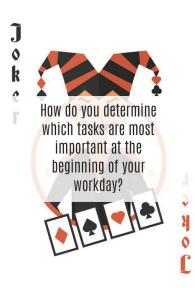
After completing the game, players can share their conclusions about what they have learned, what skills they would like to learn, or what they intend to change in their lives thanks to the game experience. This form of game encourages deep introspection, openness to the experiences of others, and builds communication and empathy skills. It provides a safe environment to express yourself and learn from your own and others' experiences.

The deck of cards can of course be used to "normally" play any other card game.













What techniques help you get back on track when you lose focus?





How do you deal with postponing tasks until the last minute?



What questions do you ask yourself when looking for the best solution to a problem?



Describe a time when you had to think outside the box to solve a problem.



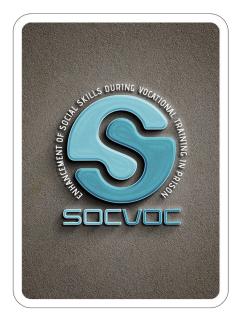








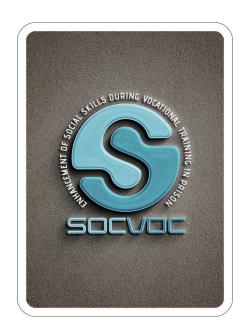








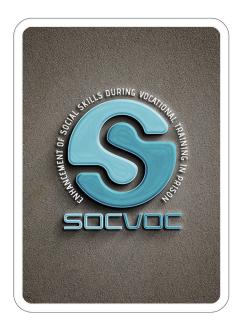


















Name one reason why it is worth calming down during an attack of anger.









Describe a situation when you managed to avoid a conflict by controlling your emotions.









What are your methods for recognizing and preventing upcoming anger?









In what situations do you think that expressing anger can be constructive and when it can be destructive?









How do you deal with negative emotions that appear in your life?









Are there specific signs that tell you that your emotions may be getting out of control?









Describe how your time management changed after implementing a specific change or tool.





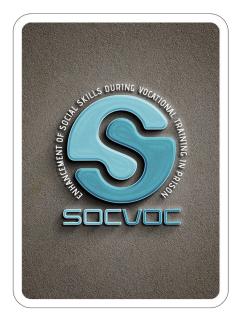




How do you schedule breaks to increase your productivity?



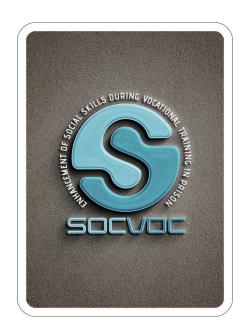








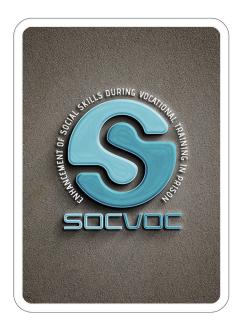


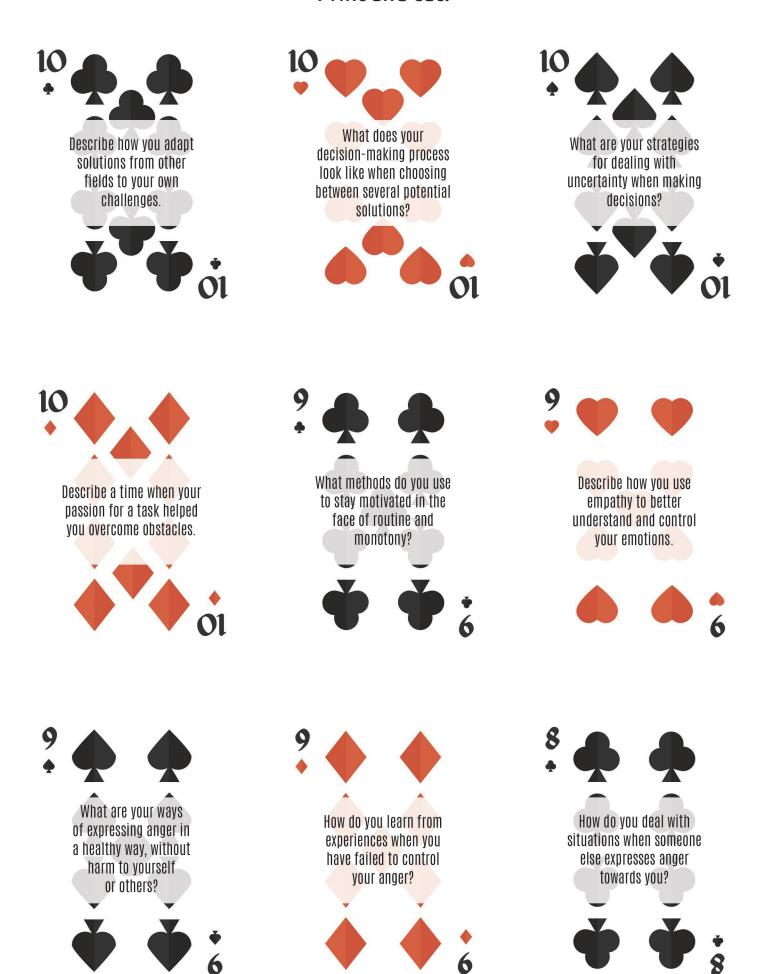


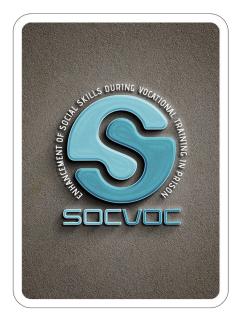








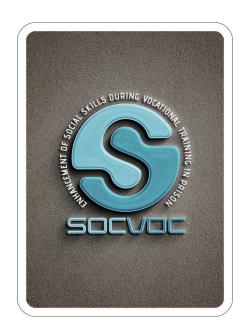








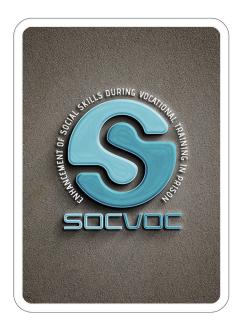


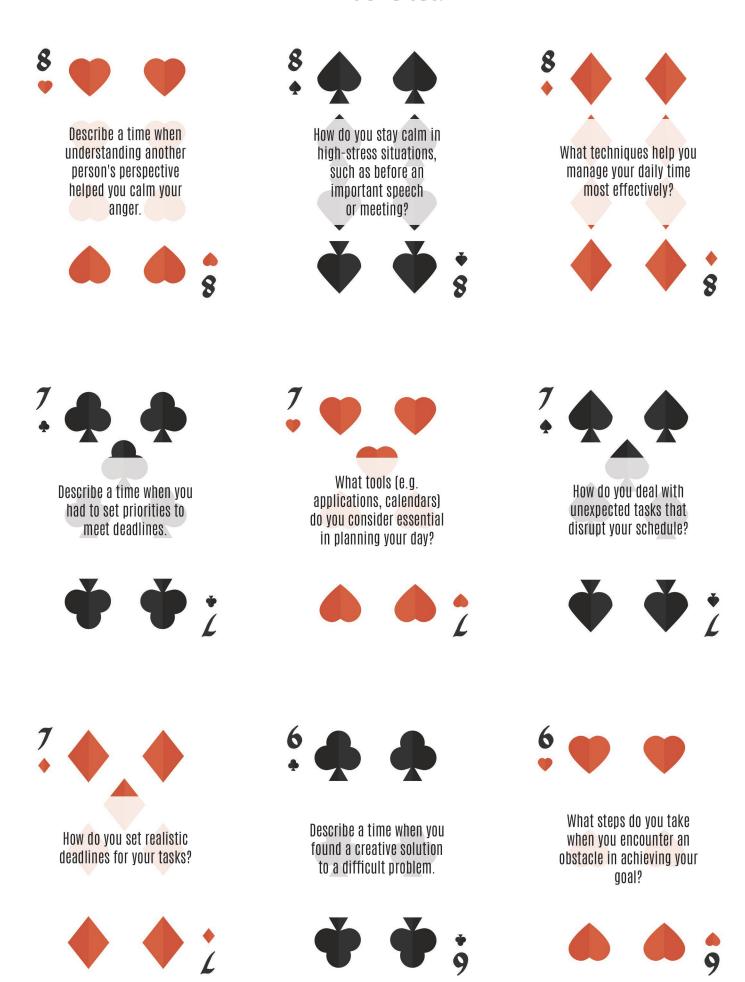


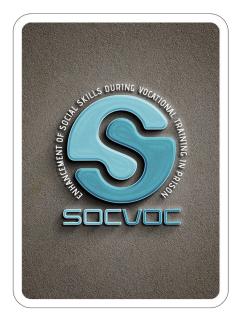








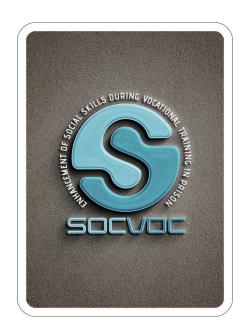








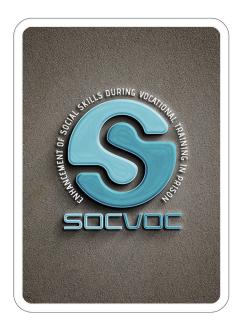
























How do you assess which problems require immediate attention and which can wait?



What are your methods for avoiding information overload when looking for solutions?





















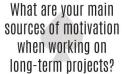




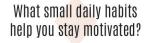
How do you deal with the pressure of solving problems during limited time?























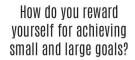




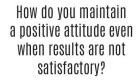


How do you deal with moments of doubt in your abilities?





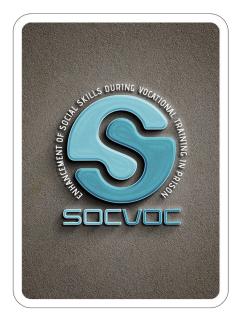








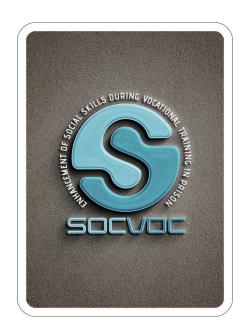








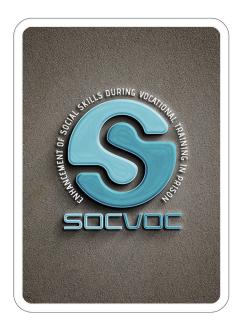


















How do you react to unexpected changes in your plan and how does it affect your time management?



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How do you set priorities when all tasks seem equally urgent?



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How do you deal with problems that seem to have no solution?









How do you document and learn from solved problems to apply these experiences in the future?





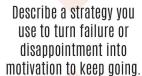
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How do you maintain enthusiasm for long-term projects once the initial excitement wears off?



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Describe how changing your environment or context can help you manage your emotions.



\*7



Do you use physical activity or sport to deal with stress and anger, and how?





